**Please send your CV to Grace Zhao (**grace.zhao@honeywell.com**) if you have interest with the position.**

**Program overview:**

**Honeywell China Career Development Program** is an intensive two-year on-job development program for fresh university graduates who have a passion for technology and shared core values with Honeywell. The program, consisting of three rotational assignments in fields of Engineering and Technology (E&T), Sales and Marketing, and functions, is designed to advance young talents’ technical knowledge, develop fundamental leadership skills and support them to define and form their long-term career path with Honeywell.

The program, with assignments driven by Honeywell business priorities, will help the trainees quickly immerse to the business environment and earn valuable industry experience along with the rapid growth of Honeywell as the diverse high-tech industrial leader globally.

**Organization Description- Honeywell technology solution China center**

Honeywell Technology Solutions (HTS) is the engineering, technology research and development arm of Honeywell, a Fortune 100 diversified technology and manufacturing leader that serves customers worldwide with aerospace products and services; control technologies for buildings, homes, and industry; turbochargers; and process technologies, process controls, and performance materials. HTS China has more than 1,400 employees across its centers in Shanghai, Beijing, Luoyang, Suzhou, Nanjing, Changsha and Xi’an.

User Experience Designer (Intern + Trainee program)

Job Title: **User Experience Designer, ACS Greater China**

SBU: SPS

Location: Shanghai

Responsibilities

* Create beautiful, elegant, and functional visual designs.
* Work with Interaction Designers, Marketing Product Managers, and Product Owners to participate in user research activities and incorporate insights into UXD deliverables.
* Work with Interaction Designer to create sitemaps, workflows, wireframes, prototypes, and other UX deliverables.
* Work with other designers to establish our design pattern library and UI toolkits to create experience designs for products.
* Work with Visual Designers and Developers to bring concepts design to life while maintaining UX best practices, including UI redlines, icons.

Qualifications

* Currently enrolled in a BA/BS or MS degree program in graphic design, industrial design, human-computer interaction, computer science, or related field, and graduating in Summer 2018, or 2019.
* Demonstrable proficiency with design tools (e.g. Photoshop, Sketch, Illustrator, etc.).
* Pay attention to details as part of value added user experience.
* Creative, curious, questioning, open to take and provide critique and have tons of initiative.
* Have knowledge of user research, interaction design and visual design fundamentals.
* Interested in learning best practices for user research, user testing, visual design, and interaction design.
* Strong communication and collaboration skills.
* Can commit at least 3 continuous working days per week.
* A design portfolio that demonstrates the understanding of interaction or visual design is a must.